

Integra, INT-0220 and INT-0230 (MID)
Power Measurement Digital Metering System
Communications Guide



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1 INTEGRA INT-0230 - Modbus™ Protocol Implementation

1.1 Modbus™ Protocol Overview

This section provides basic information for interfacing the Integra, INT-0230 power measurement meter to a Modbus™ Protocol network. If background information or more details of the Integra, INT-0230 implementation is required please refer to section 2 and 3 of this document.

The Integra, INT-0230 offers the option of an RS485 communication facility for direct connection to SCADA or other communications systems using the Modbus™ Protocol RTU slave protocol. The Modbus™ Protocol establishes the format for the master's query by placing into it the device address, a function code defining the requested action, any data to be sent, and an error checking field. The slave's response message is also constructed using Modbus™ Protocol. It contains fields confirming the action taken, any data to be returned, and an error-checking field. If an error occurs in receipt of the message, the Integra, INT-0230 will make no response. If the Integra, INT-0230 is unable to perform the requested action, it will construct an error message and send it as the response.

The electrical interface is 2-wire RS485, via 2 screw terminals. Connection should be made using twisted pair screened cable (Typically 22 gauge Belden 8761 or equivalent). All "A" and "B" connections are daisy chained together. The screens should also be connected to the "Gnd" terminal. To avoid the possibility of loop currents, an Earth connection should be made at only one point on the network.

Line topology may or may not require terminating loads depending on the type and length of cable used. Loop (ring) topology does not require any termination load.

The impedance of the termination load should match the impedance of the cable and be at both ends of the line. The cable should be terminated at each end with a 120 ohm (0.25 Watt min.) resistor.

A total maximum length of 3900 feet (1200 metres) is allowed for the RS485 network. A maximum of 32 electrical nodes can be connected, including the controller.

The address of each Integra, INT-0230 can be set to any value between 1 and 247.

The product also supports the broadcast address (00h); in this case all the devices connected to the bus will be written and none of them will send a response.

The minimum interval between the end of a response and the beginning of the next query (to the same device) is 150ms.

The minimum interval between the end of a response and the beginning of the next query (to a different device): 10ms.

Minimum response time-out (to be set on the master): 500ms.

The supervisory programme must allow this period of time to elapse before assuming that the Integra, INT-0230 power measurement meter is not going to respond.

The format for each byte in RTU mode is: Coding System: 8-bit per byte

Data Format: 4 bytes (2 registers) per parameter.

Floating point format (to IEEE 754)

Most significant register first.

Error Check Field: 2 byte Cyclical Redundancy Check (CRC)

Framing: 1 start bit

8 data bits, least significant bit sent first1 bit for even/odd parity (or no parity)1 stop bit if parity is used; 2 bits if no parity

Data Coding

All data values in the Integra, INT-0230 are transferred as 32 bit IEEE 754 floating point numbers, (input and output) therefore each Integra, INT-0230 digital power measurement meters value is transferred using two MODBUS™ Protocol registers. All register read requests and data write requests must specify an even number of registers. Attempts to read/write an odd number of registers prompt the Integra, INT-0230 digital power meters to return a MODBUS™ Protocol exception message. However, for compatibility with some SCADA systems, Integra, INT-0230 digital power measurement meter will respond to any single input or holding register read with an instrument type specific value

The INTEGRA, INT-0230 can transfer a maximum of 124 values in a single transaction, therefore the maximum number of registers that can be requested is 248.

Data Transmission speed is selectable between 9600, 19200 and 38400 baud.

1.2 Modbus™ Protocol Input Registers

Input registers are used to indicate the present values of the measured and calculated electrical quantities. Each parameter is held in two consecutive 16 bit registers. The following table details the 3X register address, and the values of the address bytes within the message. A tick ($\sqrt{}$) in the column indicates that the parameter is valid for the particular wiring system. Any parameter with a cross (X) will return the value Zero. Each parameter is held in the 3X registers. ModbusTM Protocol Function Code 04 is used to access all parameters.

For example, to request:- Amps 1 Start address = 0006
No of registers = 0002
Amps 2 Start address = 0008

No of registers = 0002

Each request for data must be restricted to 40 parameters or less. Exceeding the 40 parameter limit will cause a Modbus™ Protocol exception code to be returned.

1.3 Modbus™ Protocol Holding Registers

Holding registers are used to store and display instrument configuration settings. All holding registers not listed in the table below should be considered as reserved for manufacturer use and no attempt should be made to modify their values.

The holding register parameters may be viewed or changed using the Modbus™ Protocol. Each parameter is held in two consecutive 4X registers. Modbus™ Protocol Function Code 03 is used to read the parameter and Function Code 16 is used to write. Write to only one parameter per message.

Writing operations MUST be preceded by writing the value 0000 0005h to the Write Enabled registers (40513 and 40514).

This remains enabled once the value is changed or the instrument is switched off.

Writing to registers without the above enable message will generate an exception response 01 "illegal function".

2 RS485 General Information

RS485 or EIA (Electronic Industries Association) RS485 is a balanced line, half-duplex transmission system allowing transmission distances of up to 1.2 km. The following table summarises the RS-485 Standard:

PARAMETER	
Mode of Operation	Differential
Number of Drivers and Receivers	32 Drivers, 32 Receivers
Maximum Cable Length	1200 m
Maximum Data Rate	10 M baud
Maximum Common Mode Voltage	12 V to –7 V
Minimum Driver Output Levels (Loaded)	+/- 1.5 V
Minimum Driver Output Levels (Unloaded)	+/- 6 V
Drive Load	Minimum 60 ohms
Driver Output Short Circuit Current Limit	150 mA to Gnd, 250 mA to 12 V 250 mA to -7 V
Minimum Receiver Input Resistance	12 kohms
Receiver Sensitivity	+/- 200 mV

Further information relating to RS485 may be obtained from either the EIA or the various RS485 device manufacturers, for example Texas Instruments or Maxim Semiconductors. This list is not exhaustive.

2.1 Half Duplex

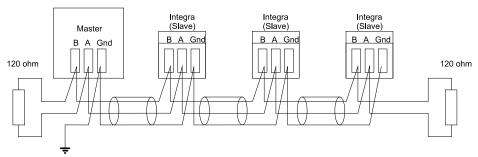
Half duplex is a system in which one or more transmitters (talkers) can communicate with one or more receivers (listeners) with only one transmitter being active at any one time. For example, a "conversation" is started by asking a question, the person who has asked the question will then listen until he gets an answer or until he decides that the individual who was asked the question is not going to reply.

In a 485 network the "master" will start the "conversation" with a "query" addressed to a specific "slave", the "master" will then listen for the "slave's" response. If the "slave" does not respond within a pre-defined period, (set by control software in the "master"), the "master" will abandon the "conversation".

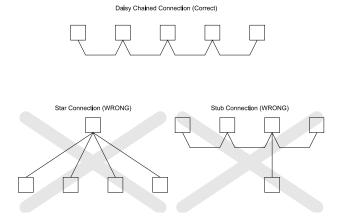
2.2 Connecting the Instruments

If connecting an RS485 network to a PC use caution if contemplating the use of an RS232 to 485 converter together with a USB to RS485 adapter. Consider either an RS232 to RS485 converter, connected directly to a suitable RS232 jack on the PC, or use a USB to RS485 converter or, for desktop PCs a suitable plug in RS485 card. (*Many 232:485 converters draw power from the RS232 socket. If using a USB to RS232 adapter, the adapter may not have enough power available to run the 232:485 converter.*) Screened twisted pair cable should be used. For longer cable runs or noisier environments, use of a cable specifically designed for RS485 may be necessary to achieve optimum performance. All "A" terminals should be connected together using one conductor of the twisted pair cable, all "B" terminals should be connected together using the other conductor in the pair. The cable screen should be connected to the "Gnd" terminals.

A Belden 9841 (Single pair) or 9842 (Two pair) or similar cable with a characteristic impedance of 120 ohms is recommended. The cable should be terminated at each end with a 120 ohm, quarter watt (or greater) resistor. Note: Diagram shows wiring topology only. Always follow terminal identification on Integra, INT-0230 digital power measurement meter product label.

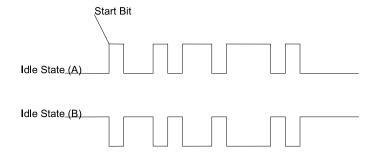


There must be no more than two wires connected to each terminal, this ensures that a "Daisy Chain or "straight line" configuration is used. A "Star" or a network with "Stubs (Tees)" is not recommended as reflections within the cable may result in data corruption.



2.3 A and B terminals

The A and B connections to the Integra, INT-0230 digital power measurement meter product can be identified by the signals present on them whilst there is activity on the RS485 bus:

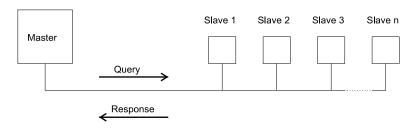


2.4 Troubleshooting

- Start with a simple network, one master and one slave. With Integra, INT-0230 digital power measurement meter products this is easily achieved as the network can be left intact whilst individual instruments are disconnected by removing the RS485 connection from the rear of the instrument.
- Check that the network is connected together correctly. That is all of the "A's" are connected together, and all of the "B's" are connected together, and also that all of the "Gnd's" are connected together.
- Confirm that the data "transmitted" onto the RS485 is not echoed back to the PC on the RS232 lines.
 (This facility is sometimes a link option within the converter). Many PC based packages seem to not perform well when they receive an echo of the message they are transmitting. SpecView and PCView (PC software) with a RS232 to RS485 converter are believed to include this feature.
- Confirm that the Address of the instrument is the same as the "master" is expecting.
- If the "network" operates with one instrument but not more than one check that each instrument has a unique address.
- Each request for data must be restricted to 40 parameters. Violating this requirement will impact the performance of the instrument and may result in a response time in excess of the specification.
- Check that the MODBUS™ Protocol mode (RTU or ASCII) and serial parameters (baud rate, number of data bits, number of stop bits and parity) are the same for all devices on the network.
- Check that the "master" is requesting floating-point variables (pairs of registers placed on floating point boundaries) and is not "splitting" floating point variables.
- Check that the floating-point byte order expected by the "master" is the same as that used by Integra, INT-0230 digital power measurement meter products. (PCView and Citect packages can use a number of formats including that supported by Integra, INT-0230 digital power measurement meter).
- If possible obtain a second RS232 to RS485 converter and connect it between the RS485 bus and an additional PC equipped with a software package, which can display the data on the bus. Check for the existence of valid requests.

3 MODBUS™ Protocol General Information

Communication on a MODBUS™ Protocol Network is initiated (started) by a "Master" sending a query to a "Slave". The "Slave", which is constantly monitoring the network for queries addressed to it, will respond by performing the requested action and sending a response back to the "Master". Only the "Master" can initiate a query.



In the MODBUS™ Protocol the master can address individual slaves, or, using a special "Broadcast" address, can initiate a broadcast message to all slaves. The Integra, INT-0230 digital power measurement meter does not support the broadcast address.

3.1 MODBUS™ Protocol Message Format

The MODBUS™ Protocol defines the format for the master's query and the slave's response.

The query contains the device (or broadcast) address, a function code defining the requested action, any data to be sent, and an error-checking field.

The response contains fields confirming the action taken, any data to be returned, and an error-checking field. If an error occurred in receipt of the message then the message is ignored, if the slave is unable to perform the requested action, then it will construct an error message and send it as its response.

The MODBUS™ Protocol functions used by the Integra, INT-0230 digital power measurement meter copy 16 bit register values between master and slaves. However, the data used by the Integra, INT-0230 digital power measurement meter is in 32 bit IEEE 754 floating point format. Thus each instrument parameter is conceptually held in two adjacent MODBUS™ Protocol registers.

Query

The following example illustrates a request for a single floating point parameter i.e. two 16-bit Modbus™ Protocol Registers.

First							Last
Byte							Byte
Slave Address	Function Code	Start Address (Hi)	Start Address (Lo)	Number of Points (Hi)	Number of Points (Lo)	Error Check (Lo)	Error Check (Hi)

Slave Address: 8-bit value representing the slave being addressed (1 to 247), 0 is reserved for the

broadcast address. The Integra, INT-0230 digital power measurement meter do

not support the broadcast address.

Function Code: 8-bit value telling the addressed slave what action is to be performed. (3, 4, 8 or

16 are valid for Integra, INT-0230 digital power measurement meter)

Start Address (Hi): The top (most significant) eight bits of a 16-bit number specifying the start address

of the data being requested.

Start Address (Lo): The bottom (least significant) eight bits of a 16-bit number specifying the start

address of the data being requested. As registers are used in pairs and start at

zero, then this must be an even number.

Number of Points (Hi): The top (most significant) eight bits of a 16-bit number specifying the number of

registers being requested.

Number of Points (Lo): The bottom (least significant) eight bits of a 16-bit number specifying the number

of registers being requested. As registers are used in pairs, then this must be an

even number.

Error Check (Lo): The bottom (least significant) eight bits of a 16-bit number representing the error

check value.

Error Check (Hi): The top (most significant) eight bits of a 16-bit number representing the error

check value.

Response

The example illustrates the normal response to a request for a single floating point parameter i.e. two 16-bit Modbus™ Protocol Registers.

Byte								Byte	
Slave Address	Function Code	Byte Count	First Register (Hi)	First Register (Lo)	Second Register (Hi)	Second Register (Lo)	Error Check (Lo)	Error Check (Hi)	

Slave Address: 8-bit value representing the address of slave that is responding.

Function Code: 8-bit value which, when a copy of the function code in the guery, indicates

that the slave recognised the query and has responded. (See also Exception

Response).

Byte Count:
8-bit value indicating the <u>number of data bytes</u> contained within this response
First Register (Hi)*:
The top (most significant) eight bits of a 16-bit number representing the first

register requested in the query.

First Register (Lo)*: The bottom (least significant) eight bits of a 16-bit number representing the

first register requested in the query.

Second Register (Hi)*: The top (most significant) eight bits of a 16-bit number representing the

second register requested in the query.

Second Register (Lo)*: The bottom (least significant) eight bits of a 16-bit number representing the

second register requested in the query.

Error Check (Lo): The bottom (least significant) eight bits of a 16-bit number representing the

error check value.

Error Check (Hi): The top (most significant) eight bits of a 16-bit number representing the error

check value.

Exception Response

If an error is detected in the content of the query (excluding parity errors and Error Check mismatch), then an error response (called an exception response), will be sent to the master. The exception response is identified by the function code being a copy of the query function code but with the most-significant bit set. The data contained in an exception response is a single byte error code.

First Byte	Last Byte

Address Code Code Check Chec	Slave Address		Error Code		Error Check (Hi)
------------------------------	------------------	--	---------------	--	------------------------

Slave Address: 8-bit value representing the address of slave that is responding.

Function Code: 8 bit value which is the function code in the query OR'ed with 80 hex, indicating

that the slave either does not recognise the query or could not carry out the action

requested.

Error Code: 8-bit value indicating the nature of the exception detected. (See "Table Of

Exception Codes" later).

Error Check (Lo): The bottom (least significant) eight bits of a 16-bit number representing the error

check value.

Error Check (Hi): The top (most significant) eight bits of a 16-bit number representing the error

check value.

3.2 Serial Transmission Modes

There are two MODBUS™ Protocol serial transmission modes, ASCII and RTU. Integra, INT-0230 digital power measurement meter does not support the ASCII mode.

In RTU (Remote Terminal Unit) mode, each 8-bit byte is used in the full binary range and is not limited to ASCII characters as in ASCII Mode. The greater data density allows better data throughput for the same

^{*} These four bytes together give the value of the floating point parameter requested.

baud rate, however each message must be transmitted in a continuous stream. This is very unlikely to be a problem for modern communications equipment.

The format for each byte in RTU mode is:

Coding System: Full 8-bit binary per byte. In this document, the

value of each byte will be shown as two

hexadecimal characters each in the range 0-9 or

A-F.

Line Protocol: 1 start bit, followed by the 8 data bits. The 8 data

bits are sent with least significant bit first.

User Option Of Parity

And Stop Bits:

No Parity and 2 Stop Bits Even Parity and 1 Stop Bit.

Odd Parity and 1 Stop Bit.

User Option of Baud

9600; 19200; 38400

Rate:

The baud rate, parity and stop bits must be selected to match the master's settings.

3.3 MODBUS™ Protocol Message Timing (RTU Mode)

A MODBUS™ Protocol message has defined beginning and ending points. The receiving devices recognises the start of the message, reads the "Slave Address" to determine if they are being addressed and knowing when the message is completed they can use the Error Check bytes and parity bits to confirm the integrity of the message. If the Error Check or parity fails then the message is discarded.

In RTU mode, messages starts with a silent interval of at least 3.5 character times.

The first byte of a message is then transmitted, the device address.

Master and slave devices monitor the network continuously, including during the 'silent' intervals. When the first byte (the address byte) is received, each device checks it to find out if it is the addressed device. If the device determines that it is the one being addressed it records the whole message and acts accordingly, if it is not being addressed it continues monitoring for the next message.

Following the last transmitted byte, a silent interval of at least 3.5 character times marks the end of the message. A new message can begin after this interval.

The entire message must be transmitted as a continuous stream. If a silent interval of more than 1.5 character times occurs before completion of the message, the receiving device flushes the incomplete message and assumes that the next byte will be the address byte of a new message.

Similarly, if a new message begins earlier than 3.5 character times following a previous message, the receiving device may consider it a continuation of the previous message. This will result in an error, as the value in the final CRC field will not be valid for the combined messages.

3.4 How Characters are Transmitted Serially

When messages are transmitted on standard MODBUS™ Protocol serial networks each byte is sent in this order (left to right):

Transmit Character = Start Bit + Data Byte + Parity Bit + 1 Stop Bit (11 bits total):

	Least Significant Bit (LSB)							Most S	Significan	t Bit (MS	3B)
Start	1	2	3	4	5	6	7	8	Parity	Stop	

Transmit Character = Start Bit + Data Byte + 2 Stop Bits (11 bits total):

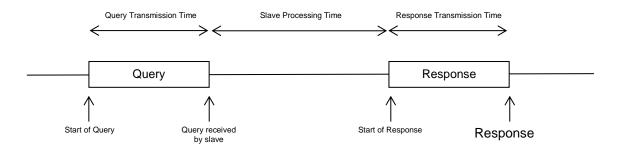
Start	1	2	3	4	5	6	7	8	Stop	Stop

Integra, INT-0230 digital power measurement meter additionally support No parity, One stop bit.

Transmit Character = Start Bit + Data Byte + 1 Stop Bit (10 bits total):

Start	1	2	3	4	5	6	7	8	Stop
-------	---	---	---	---	---	---	---	---	------

The master is configured by the user to wait for a predetermined timeout interval. The master will wait for this period of time before deciding that the slave is not going to respond and that the transaction should be aborted. Care must be taken when determining the timeout period from both the master and the slaves' specifications. The slave may define the 'response time' as being the period from the receipt of the last bit of the query to the transmission of the first bit of the response. The master may define the 'response time' as period between transmitting the first bit of the query to the receipt of the last bit of the response. It can be seen that message transmission time, which is a function of the baud rate, must be included in the timeout calculation.



3.5 Error Checking Methods

Standard MODBUS™ Protocol serial networks use two error checking processes, the error check bytes mentioned above check message integrity whilst Parity checking (even or odd) can be applied to each byte in the message.

3.5.1 Parity Checking

If parity checking is enabled – by selecting either Even or Odd Parity - the quantity of "1's" will be counted in the data portion of each transmit character. The parity bit will then be set to a 0 or 1 to result in an Even or Odd total of "1's".

Note that parity checking can only detect an error if an odd number of bits are picked up or dropped in a transmit character during transmission, if for example two 1's are corrupted to 0's the parity check will not find the error.

If No Parity checking is specified, no parity bit is transmitted and no parity check can be made. Also, if No Parity checking is specified and one stop bit is selected the transmit character is effectively shortened by one bit.

3.5.2 CRC Checking

The error check bytes of the MODBUS™ Protocol messages contain a Cyclical Redundancy Check (CRC) value that is used to check the content of the entire message. The error check bytes must always be present to comply with the MODBUS™ Protocol, there is no option to disable it.

The error check bytes represent a 16-bit binary value, calculated by the transmitting device. The receiving device must recalculate the CRC during receipt of the message and compare the calculated value to the value received in the error check bytes. If the two values are not equal, the message should be discarded. The error check calculation is started by first pre-loading a 16-bit register to all 1's (i.e. Hex (FFFF)) each successive 8-bit byte of the message is applied to the current contents of the register. Note: only the eight bits of data in each transmit character are used for generating the CRC, start bits, stop bits and the parity bit, if one is used, are not included in the error check bytes.

During generation of the error check bytes, each 8-bit message byte is exclusive OR'ed with the lower half of the 16 bit register. The register is then shifted eight times in the direction of the least significant bit (LSB), with a zero filled into the most significant bit (MSB) position. After each shift the LSB prior to the shift is extracted and examined. If the LSB was a 1, the register is then exclusive OR'ed with a pre-set, fixed value. If the LSB was a 0, no exclusive OR takes place.

This process is repeated until all eight shifts have been performed. After the last shift, the next 8-bit message byte is exclusive OR'ed with the lower half of the 16 bit register, and the process repeated. The final contents of the register, after all the bytes of the message have been applied, is the error check value.

3.6 Function Codes

The function code part of a MODBUS™ Protocol message defines the action to be taken by the slave. Integra, INT-0230 digital power measurement meter supports the following function codes:

Code	MODBUS™ Protocol	Description
	name	
03	Read Holding	Read the contents of read/write
	Registers	location
		(4X references)
08	Diagnostics	Only sub-function zero is supported. This returns the data element of the query unchanged.
16 (10h)	Pre-set Multiple Registers	Set the contents of read/write location (4X references)

3.7 IEEE floating point format

The MODBUS™ Protocol defines 16 bit "Registers" for the data variables. A 16-bit number would prove too restrictive, for energy parameters for example, as the maximum range of a 16-bit number is 65535. However, there are a number of approaches that have been adopted to overcome this restriction. Integra, INT-0230 digital power measurement meter use two consecutive registers to represent a floating-point number, effectively expanding the range to +/- 1x10³⁷.

The values produced by Integra, INT-0230 digital power measurement meter can be used directly without any requirement to "scale" the values, for example, the units for the voltage parameters are volts, the units for the power parameters are watts etc.

What is a floating point Number?

A floating-point number is a number with two parts, a mantissa and an exponent and is written in the form 1.234×10^5 . The mantissa (1.234 in this example) must have the decimal point moved to the right with the number of places determined by the exponent (5 places in this example) i.e. $1.234 \times 10^5 = 123400$. If the exponent is negative the decimal point is moved to the left.

What is an IEEE 754 format floating-point number?

An IEEE 754 floating point number is the binary equivalent of the decimal floating-point number shown above. The major difference being that the most significant bit of the mantissa is always arranged to be 1 and is thus not needed in the representation of the number. The process by which the most significant bit is arranged to be 1 is called normalisation, the mantissa is thus referred to as a "normal mantissa". During normalisation the bits in the mantissa are shifted to the left whilst the exponent is decremented until the most significant bit of the mantissa is one. In the special case where the number is zero both mantissa and exponent are zero.

The bits in an IEEE 754 format have the following significance:

Data Hi Reg,	Data Hi Reg,	Data Lo Reg,	Data Lo Reg,
Hi Byte.	Lo Byte.	Hi Byte.	Lo Byte.
SEEE	EMMM	MMMM	MMMM
EEEE	MMMM	MMMM	MMMM

Where:

S represents the sign bit where 1 is negative and 0 is positive

E is the 8-bit exponent with an offset of 127 i.e. an exponent of zero is represented by 127, an exponent of 1 by 128 etc.

M is the 23-bit normal mantissa. The 24th bit is always 1 and, therefore, is not stored. Using the above format the floating point number 240.5 is represented as 43708000 hex:

Data Hi Reg,	Data Hi Reg,	Data Lo Reg,	Data Lo Reg,
Hi Byte	Lo Byte	Hi Byte	Lo Byte
43	70	80	00

The following example demonstrates how to convert IEEE 754 floating-point numbers from their hexadecimal form to decimal form. For this example, we will use the value for 240.5 shown above Note that the floating-point storage representation is not an intuitive format. To convert this value to decimal, the bits should be separated as specified in the floating-point number storage format table shown above.

For example:

Data Hi Reg,	Data Hi Reg,	Data Lo Reg,	Data Lo Reg,				
Hi Byte	Lo Byte	Hi Byte	Lo Byte				
0100 0011	0111 0000	1000 0000	0000 0000				

From this you can determine the following information.

- The sign bit is 0, indicating a positive number.
- The exponent value is 10000110 binary or 134 decimal. Subtracting 127 from 134 leaves 7, which is the
 actual exponent.

There is an implied binary point at the left of the mantissa that is always preceded by a 1. This bit is not stored in the hexadecimal representation of the floating-point number. Adding 1 and the binary point to the beginning of the mantissa gives the following:

1.111000010000000000000000

Now, we adjust the mantissa for the exponent. A negative exponent moves the binary point to the left. A positive exponent moves the binary point to the right. Because the exponent is 7, the mantissa is adjusted as follows:

11110000.10000000000000000

Finally, we have a binary floating-point number. Binary bits that are to the left of the binary point represent the power of two corresponding to their position. For example, 11110000 represents $(1 \times 2^7) + (1 \times 2^6) + (1 \times 2^5) + (1 \times 2^4) + (0 \times 2^3) + (0 \times 2^2) + (0 \times 2^1) + (0 \times 2^0) = 240$.

Binary bits that are to the right of the binary point also represent a power of 2 corresponding to their position. As the digits are to the right of the binary point the powers are negative. For example: .100 represents $(1 \times 2^{-1}) + (0 \times 2^{-2}) + (0 \times 2^{-3}) + \dots$ which equals 0.5.

Adding these two numbers together and making reference to the sign bit produces the number +240.5. For each floating point value requested two MODBUS™ Protocol registers (four bytes) must be requested. The received order and significance of these four bytes for Integra, INT-0230 digital power measurement meter is shown below:

Data Hi Reg,	Data Hi Reg,	Data Lo Reg,	Data Lo Reg,
Hi Byte	Lo Byte	Hi Byte	Lo Byte

3.8 MODBUS™ Protocol Commands supported

All Integra, INT-0230 digital power measurement meters support the "Read Holding Register" (4X registers) and the "Pre-set Multiple Registers" (write 4X registers) commands of the MODBUS™ Protocol RTU protocol. All values stored and returned are in floating point format to IEEE 754 with the most significant register first.

3.9 Holding Registers

3.9.1 Read Holding Registers

MODBUS™ Protocol code 03 reads the contents of the 4X registers. Example

The following query will request the V L1-N:

Field Name	Example (Hex)							
Slave Address	01							
Function	03							
Starting Address High	00							
Starting Address Low	00							
Number of Points High	00							
Number of Points Low	02							
Error Check Low	C4							
Error Check High	0B							

Note: Data must be requested in register pairs i.e. the "Starting Address" and the "Number of Points" must be even numbers to request a floating point variable. If the "Starting Address" or the "Number of points" is odd then the query will fall in the middle of a floating point variable the product will return an error message.

The following response returns the contents of V L1-N, But see also "Exception Response" later.

Field Name	Example (Hex)
Slave Address	01
Function	03
Byte Count	04
Data, High Reg, High Byte	00
Data, High Reg, Low Byte	00
Data, Low Reg, High Byte	00
Data, Low Reg, Low Byte	E6
Error Check Low	F7
Error Check High	CF

3.9.2 Write Holding Registers

MODBUS™ Protocol code 16 (160h hex) writes the contents of the 4X registers. Example

The following query will set the Write Enable register to 0000 00A5 (hex), which enables writing to other registers. Writing remains enabled until this value is changed or the power supply is removed.

Field Name	Example (Hex)
Slave Address	01
Function	10
Starting Address High	02
Starting Address Low	00
Number of Registers High	00
Number of Registers Low	02
Byte Count	04
Data, High Reg, High Byte	00
Data, High Reg, Low Byte	00
Data, Low Reg, High Byte	00
Data, Low Reg, Low Byte	A5
Error Check Low	67
Error Check High	D5

Note: Data must be written in register pairs i.e. the "Starting Address" and the "Number of Points" must be even numbers to write a floating point variable. If the "Starting Address" or the "Number of points" is odd then the query will fall in the middle of a floating point variable the product will return an error message. In general only one floating point value can be written per query

The following response indicates that the write has been successful. But see also "Exception Response" later.

Field Name	Example (Hex)
Slave Address	01
Function	10
Starting Address High	00
Starting Address Low	02
Number of Registers High	00
Number of Registers Low	02
Error Check Low	E0
Error Check High	08

3.10 Exception Response

If the slave in the "Write Holding Register" example above, did not support that function then it would have replied with an Exception Response as shown below. The exception function code is the original function code from the query with the MSB set i.e. it has had 80 hex logically ORed with it. The exception code

indicates the reason for the exception. The slave will not respond at all if there is an error with the parity or CRC of the query. However, if the slave can not process the query then it will respond with an exception. In this case a code 01, the requested function is not support by this slave.

Field Name	Example (Hex)						
Slave Address	01						
Function	10 OR 80 = 90						
Exception Code	01						
Error Check Low	8D						
Error Check High	C0						

3.11 Exception Codes

3.11.1 Table of Exception Codes

Integra, INT-0230 digital power measurement meters support the following exception codes:

Exception Code	MODBUS™ Protocol name	Description
01	Illegal Function	The function code is not supported by the product OR Writing not enabled
02	Illegal Data Address	Attempt to access an invalid address
03	Illegal Data Value	Attempt to set a floating point variable to an invalid value

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4 APPENDIX 1 - INTEGRA, INT-0230 MODBUS™ Input Register Parameters

Parameter Number	Address	Register	Parameter Units	Parameter Name	Parameter Description	Modbu Start A (Hex)		3P4W	3P3W	1P2 W	INT- 0230	INT- 1630	CI3	Туре	Parameter Number	
Number			Onics			Hi Byte	Lo Byte				0230	1000	CI5			
1	30001	30000	Volts	V1	Phase 1 line to neutral voltage.	00	00	Yes	No	Yes	Yes	Yes	Yes	FLOAT	1	
2	30003	30002	Volts	V2	Phase 2 line to neutral voltage.	00	02	Yes	No	No	Yes	Yes	Yes	FLOAT	2	
3	30005	30004	Volts	V3	Phase 3 line to neutral voltage.	00	04	Yes	No	No	Yes	Yes	Yes	FLOAT	3	
4	30007	30006	Amps	A1	Line 1 current.	00	06	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	4	
5	30009	30008	Amps	A2	Line 2 current.	00	08	Yes	Yes	No	Yes	Yes	Yes	FLOAT	5	
6	30011	30010	Amps	A3	Line 3 current. 00		0A	Yes	Yes	No	Yes	Yes	Yes	FLOAT	6	
7	30013	30012	Watts	P1	Phase 1 power.	00	0C	Yes	No	Yes	Yes	Yes	Yes	FLOAT	7	
8	30015	30014	Watts	P2	Phase 2 power.	00	0E	Yes	No	No	Yes	Yes	Yes	FLOAT	8	
9	30017	30016	Watts	P3	Phase 3 power.	00	10	Yes	No	No	Yes	Yes	Yes	FLOAT	9	
10	30019	30018	VA	VA1	Phase 1 VA.	00	12	Yes	No	Yes	Yes	Yes	Yes	FLOAT	10	
11	30021	30020	VA	VA2	Phase 2 VA.	00	14	Yes	No	No	Yes	Yes	Yes	FLOAT	11	
12	30023	30022	VA	VA3	Phase 3 VA.	00	16	Yes	No	No	Yes	Yes	Yes	FLOAT	12	
13	30025	30024	VAr	VAr1	Phase 1 VAr. 00		18	Yes	No	Yes	Yes	Yes	Yes	FLOAT	13	
14	30027	30026	VAr	VAr2	Phase 2 VAr.	00	1A	Yes	No	No	Yes	Yes	Yes	FLOAT	14	
15	30029	30028	VAr	VAr3	Phase 3 VAr.	00	1C	Yes	No	No	Yes	Yes	Yes	FLOAT	15	
16	30031	30030	None	PF1	Phase 1 power factor.	00	1E	Yes	No	Yes	Yes	Yes	Yes	FLOAT	16	
17	30033	30032	None	PF2	Phase 2 power factor.	00	20	Yes	No	No	Yes	Yes	Yes	FLOAT	17	
18	30035	30034	None	PF3	Phase 3 power factor.	00	22	Yes	No	No	Yes	Yes	Yes	FLOAT	18	
19	30037	30036	Degrees	PA1	Phase 1 phase angle.	00	24	Yes	No	Yes	Yes	Yes	Yes	FLOAT	19	
20	30039	30038	Degrees	PA2	Phase 2 phase angle.		26	Yes	No	No	Yes	Yes	Yes	FLOAT	20	
21	30041	30040	Degrees	PA3	Phase 3 phase angle.		28	Yes	No	No	Yes	Yes	Yes	FLOAT	21	
22	30043	30042	Volts	VLNAvg	Average line to neutral voltage.	00	2A	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	22	
23	30045	30044												FLOAT	23	
24	30047	30046	Amps	AAvg	Average line current.	00	2E	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	24	
25	30049	30048	Amps	ASum	Sum of line currents.	00	30	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	25	
26	30051	30050								-				FLOAT	26	
27	30053	30052	Watts	PSum	Sum of phase powers.	00	34	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	27	
28	30055	30054								-			No	FLOAT	28	
29	30057	30056	VA	VASum	Sum of phase VAs.	00	38	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	29	
30	30059	30058								-				FLOAT	30	
31	30061	30060	VAr	VArSum	Sum of phase VArs.	00	3C	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	31	
32	30063	30062	None	PFTot	Total system power factor.	00	3E	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	32	
33	30065	30064								-				FLOAT	33	
34	30067	30066	Degrees	PATot	Total system phase angle.	00	42	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	34	
35	30069	30068												FLOAT	35	
36	30071	30070	Hz	Frq	System frequency.	00	46	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	36	
37	30073	30072	Watt Hours	ImpWh	Import Watt hours.	00	48	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	37	
38	30075	30074	Watt Hours	ExpWh	Export Watt hours.	00	4A	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	38	
39	30077	30076	VAr Hours	ImpVArh	Import VAr hours.	00	4C	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	39	
40	30079	30078	VAr Hours	ExpVArh	Export VAr hours.	00	4E	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	40	
41	30081	30080	VA Hours	VAh	VA hours.	00	50	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	41	
42	30083	30082	A Hours	ASumh	Current sum hours.	00	52	Yes	Yes	Yes	Yes		Yes	FLOAT	42	
43	30085	30084	Watts	PSumDmd	Import power sum demand.	00	54	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	43	
44	30087	30086	Watts	PSumDmdMax	Maximum import power sum demand.	00	56	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	44	
45	30089	30088	Watt		Import active power demand	00	58	Yes	Yes	Yes	Yes		No	FLOAT	45	
	29999	29998												FLOAT	0	
46	30091	30090	Watt		Import active power max demand	00	5A	Yes	Yes	Yes	Yes		No	FLOAT	46	
	29999	29998												FLOAT	0	
47	30093	30092	Watt		Export active power demand	00	5C	Yes	Yes	Yes	Yes	No	No	FLOAT	47	
48	30095	30094	Watt		Export active power max demand	00	5E	Yes	Yes	Yes	Yes	No	No	FLOAT	48	

	00404	00400	1/4	\/AO D	\/A	00	0.4		1 1/	Lv		Lv		FLOAT	F4
	30101	30100	VA	VASumDmd	VA sum demand.	00	64	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	51
	30103	30102	VA	VASumDmdMax	Maximum VA sum demand.	00	66	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	52
	30105	30104	Amps	ANDmd	Neutral current demand	00	68	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	53
	30107	30106	Amps	ANDmdMax	Maximum neutral current demand	00	6A	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	54
	30109	30108	Var		Total system reactive power demand	00	6C	Yes	Yes	Yes	Yes	No	Yes	FLOAT	55
56 30	30111	30110	Var		Maximum total system reactive power demand	00	6E	Yes	Yes	Yes	Yes	No	Yes	FLOAT	56
81 30	30161	30160	None		Voltage phase sequence (normal=1, reverse=2)	00	A0	Yes	Yes	Yes	Yes	No	No	FLOAT	81
82 30	30163	30162	None		Current phase sequence (normal=1, reverse=2)	00	A2	Yes	Yes	Yes	Yes	No	No	FLOAT	82
97 30	30193	30192	None		Nature of the load (Resistive =1, inductive =2, capacitive =3)	00	C0	Yes	Yes	Yes	Yes	No	No	FLOAT	97
98 30	30195	30194	None		Nature of L1 load (Resistive=1, inductive=2, capacitive =3)	00	C2	Yes	Yes	Yes	Yes	No	No	FLOAT	98
99 30	30197	30196	None		Nature of L2 load (Resistive =1, inductive=2,	00	C4	Yes	Yes	Yes	Yes	No	No	FLOAT	99
100 30	30199	30198	None		capacitive =3) Nature of L3 load (Resistive =1, inductive=2,	00	C6	Yes	Yes	Yes	Yes	No	No	FLOAT	100
				1/40	capacitive =3)										
	30201	30200	Volts	V12	Voltage line 1 to line 2.	00	C8	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	101
	30203	30202	Volts	V23	Voltage line 2 to line 3.	00	CA	Yes	Yes	No	Yes	Yes	Yes	FLOAT	102
	30205	30204	Volts	V31	Voltage line 3 to line 1.	00	CC	Yes	Yes	No	Yes	Yes	Yes	FLOAT	103
	30207	30206	Volts	VLLAvg	Average line to line voltage.	00	CE	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	104
	30225	30224	Amps	ANeu	Neutral current.	00	00	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	113
	30235	30234	%	V1THD	Phase 1 line to neutral voltage THD. *	00	EA	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	118
	30237	30236	%	V2THD	Phase 2 line to neutral voltage THD. *	00	EC	Yes	Yes	No	Yes	Yes	Yes	FLOAT	119
	30239	30238	%	V3THD	Phase 3 line to neutral voltage THD. *	00	EE	Yes	Yes	No	Yes	Yes	Yes	FLOAT	120
	30241	30240	%	A1THD	Line 1 current THD.	00	F0	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	121
	30243	30242	%	A2THD	Line 2 current THD.	00	F2	Yes	Yes	No	Yes	Yes	Yes	FLOAT	122
	30245	30244	%	A3THD	Line 3 current THD.	00	F4	Yes	Yes	No	Yes	Yes	Yes	FLOAT	123
	30247	30246											No	FLOAT	124
	30249	30248	%	VTHDAvg	Average line to neutral voltage THD. *	00	F8	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	125
	30251	30250	%	ATHDAvg	Average line current THD.	00	FA	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	126
	30253	30252			-										127
	30255	30254	None	PFTot	Total system power factor	00	FE	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	128
	30257	30256			-								No	FLOAT	129
130 30	30259	30258	Amps	A1Dmd	Line 1 current demand.	01	02	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	130
	30261	30260	Amps	A2Dmd	Line 2 current demand.	01	04	Yes	Yes	No	Yes	Yes	Yes	FLOAT	131
	30263	30262	Amps	A3Dmd	Line 3 current demand.	01	06	Yes	Yes	No	Yes	Yes	Yes	FLOAT	132
133 30	30265	30264	Amps	A1DmdMax	Maximum line 1 current demand.	01	80	Yes	Yes	Yes	Yes	Yes	Yes	FLOAT	133
134 30	30267	30266	Amps	A2DmdMax	Maximum line 2 current demand.	01	0A	Yes	Yes	No	Yes	Yes	Yes	FLOAT	134
	30269	30268	Amps	A3DmdMax	Maximum line 3 current demand.	01	0C	Yes	Yes	No	Yes	Yes	Yes	FLOAT	135
	30335	30334	%		Line 1 to line 2 volts THD.	01	4E	Yes	Yes	Yes	Yes		Yes	FLOAT	168
	30337	30336	%		Line 2 to line 3 volts THD.	01	50	Yes	Yes	No	Yes		Yes	FLOAT	169
170 30	30339	30338	%		Line 3 to line 1 volts THD.	01	52	Yes	Yes	No	Yes		Yes	FLOAT	170
	30341	30340	%		Average line to line volts THD.	01	54	Yes	Yes	Yes	Yes		Yes	FLOAT	171
172 30	30343	30342	kWh		Total kwh (3)	01	56	Yes	Yes	No	Yes		No	FLOAT	172
173 30	30345	30344	kVarh		Total kvarh (3)	01	58	Yes	Yes	No	Yes		No	FLOAT	173
174 30	30347	30346	kWh		L1 import kwh	01	5A	Yes	Yes	Yes	Yes		No	FLOAT	174
175 30	30349	30348	kWh		L2 import kwh	01	5C	Yes	Yes	No	Yes		No	FLOAT	175
176 30	30351	30350	kWh		L3 import kWh	01	5E	Yes	Yes	No	Yes		No	FLOAT	176
177 30	30353	30352	kWh		L1 export kWh	01	60	Yes	Yes	Yes	Yes		No	FLOAT	177
178 30	30355	30354	kWh		L2 export kwh	01	62	Yes	Yes	No	Yes		No	FLOAT	178
179 30	30357	30356	kWh		L3 export kWh	01	64	Yes	Yes	No	Yes		No	FLOAT	179
		20250	kWh		L1 total kwh	01	66	Yes	Yes	Yes	Yes		No	FLOAT	180
180 30	30359	30358	KVVII		LT total KWII	UI	00	163	162	165	162		INO	FLUAI	100

182	30363	30362	kWh	L3 total kwh	01	6A	Yes	Yes	Yes	Yes		No	FLOAT	182
183	30365	30364	kVarh	L1 import kvarh	01	6C	Yes	Yes	Yes	Yes		No	FLOAT	183
184	30367	30366	kVarh	L2 import kvarh	01	6E	Yes	Yes	Yes	Yes		No	FLOAT	184
185	30369	30368	kVarh	L3 import kvarh	01	70	Yes	Yes	No	Yes		No	FLOAT	185
186	30371	30370	kVarh	L1 export kvarh	01	72	Yes	Yes	No	Yes		No	FLOAT	186
187	30373	30372	kVarh	L2 export kvarh	01	74	Yes	Yes	Yes	Yes		No	FLOAT	187
188	30375	30374	kVarh	L3 export kvarh	01	76	Yes	Yes	No	Yes		No	FLOAT	188
189	30377	30376	kVarh	L1 total kvarh	01	78	Yes	Yes	No	Yes		No	FLOAT	189
190	30379	30378	kVarh	L2 total kvarh	01	7A	Yes	Yes	Yes	Yes		No	FLOAT	190
191	30381	30380	kVarh	L3 total kvarh	01	7C	Yes	Yes	Yes	Yes		No	FLOAT	191
202	30403	30402	%	 Voltage 2st~63st Harmonic L1 (62 values)	01	92	Yes	Yes	Yes					202
264	30527	30526	%	Voltage 2st~63st Harmonic L2 (62 values)	02	0E	Yes	Yes	Yes	No		No	FLOAT	264
326	30651	30650	%	Voltage 2st~63st Harmonic L3 (62 values)	02	8A	Yes	Yes	Yes	No		No	FLOAT	326
388	30775	30774	%	Current 2st~63st Harmonic L1 (62 values)	03	06	Yes	Yes	Yes	No		No	FLOAT	388
450	30899	30898	%	Current 2st~63st Harmonic L2 (62 values)	03	82	Yes	Yes	Yes	No		No	FLOAT	450
512	31023	31022	%	Current 2st~63st Harmonic L3 (62 values)	03	FE	Yes	Yes	Yes	No		No	FLOAT	512
574	31147	31146	%	Voltage Total Harmonic L1	04	7A	Yes	Yes	Yes	No		No	FLOAT	574
575	31149	31148	%	Voltage Total Harmonic L2	04	7C	Yes	Yes	Yes	No		No	FLOAT	575
576	31151	31150	%	Voltage Total Harmonic L3	04	7E	Yes	Yes	Yes	No		No	FLOAT	576
577	31153	31152	%	Current Total Harmonic L1	04	80	Yes	Yes	Yes	No		No	FLOAT	577
578	31155	31154	%	Current Total Harmonic L2	04	82	Yes	Yes	Yes	No		No	FLOAT	578
579	31157	31156	%	Current Total Harmonic L3	04	84	Yes	Yes	Yes	No		No	FLOAT	579
		•				•	•	•			•	•		•

5 APPENDIX 2 - INTEGRA, INT-0230 MODBUS™ HOLDING Register Parameters

Parameter Number					Modb Start Addre (Hex)	ess	3P4W	3P3W	1P2W	Valid Range	Default	Mode	Restart	Integra 12XX	INT- 1630	CI3 /CI5	
1	40001	40000	Minutes		Read - Minutes into first demand calculation.	00	00	Yes	Yes	Yes	0		ro	No	Yes	Yes	Yes
2	40003	40002	Minutes		Write - Demand period in minutes. see SYS_MINUTES_U8DEF for default value.	00	02	Yes	Yes	Yes	0, 2, 5, 8, 10, 15, 20, 30 and 60 minutes. Write demand period: 0-60 minutes. Setting the period to 0 will cause the "Phase # current demand" parameters to show the "Phase # current values" and "Max. phase # current demand" to show the maximum value of the "Phase # current" parameter since last demand reset.	60	r/w	No	Yes	Yes	Yes
3	40005	40004	0,1	Slide Time	Slide Time	00	04	Yes	No	No	Range: 1 to (Demand Period - 1)	1	r/w	No	Yes		No
4	40007	40006	None	Demand Calculation Method		00	06	Yes	Yes	Yes	0 = slide time 1 - Fixed Time	0	r/w	No	Yes	Yes	
6	40011	40010	Index	System Type	Write system type 1: 1P2W, 2: 3P3W, 3: 3P4W and 4: 1P3W.	00	0A	Yes	Yes	Yes	Write system type 1: 1P2W, 2: 3P3W, 3: 3P4W and 4: 1P3W.	3	r/w	No	Yes	Yes	No
7	40013	40012	milliseconds	Pulse Width 1	Write pulse on period in milliseconds 60ms, 100ms or 200ms.	00	0C	Yes	Yes	Yes	Write pulse on period in milliseconds 60ms, 100ms or 200ms.	200ms	r/w	No	Yes	20ms units	
8	40015	40014	Index	Password Lock	Write- any value to password lock protected registers. Read password lock status: 0 = locked. 1 = Factory password locked, user password unlocked. Write the password to get KPPA unlocked to enable programming of key parameters	00	0E	Yes	Yes	Yes	0: Instrument locked 1: User password entered	0	r/w	No	Yes		Yes
9	40017	40016			paramotoro												<u> </u>
10	40019	40018	Index	Network Parity Stop	Read/Write -Read/Write the Network or Axillary ports parity/stop bits. D Read/Write the Network port parity/stop bits from the Display. 0 = One stop bit and no parity, default. 1 = One stop bit and even parity. 2 = One stop bit and odd parity. 3 = Two stop bits	00	12	Yes	Yes	Yes	From Network own parity and stop bits code read/write 0: One stop bit and no parity. 1: One stop bit and even parity. 2: One stop bit and odd parity. 3: Two stop bits and no parity.	0	r/w	Yes	Yes	Yes	Yes

					and no parity. Requires a restart to become effective.												
11	40021	40020	Numerical	Network Node	Read/Write - the node address. Requires a restart to become effective.	00	14	Yes	Yes	Yes	From Network or Option Module port, read/write own node number. 1 to 247: Node number.	1	r/w	Yes	Yes	Yes	Yes
12	40023	40022	Index	Pulse 1 rate	Write- pulse divisor index n, as in Wh/10^n. See SYS_PULSEDIVISOR_U8D EF for default value.	00	16	Yes	Yes	Yes	Write pulse rate index: n = 0 to 6 0 0.001 kwh/imp 10.01kwh/imp 20.1kwh/imp 31kwh/imp 4-10kwh/imp 5-100kwh/imp 6-1000kwh/imp	3	r/w	No	Yes	Yes	Yes
13	40025	40024	Numerical	Password	Read/Write- Read password. Write password for access to protected registers.	00	18	Yes	Yes	Yes	Write user password to access parameters.	0	wo	No	Yes	Yes	Yes
15	40029	40028	Index	Network Baud Rate	Read/Write- the Network port baud rate code from the Display. 0 = 2400 baud. 1 = 4800 baud. 2 = 9600 baud, default. 3 = 19200 baud. 4 = 38400 baud, 5 = 1200 baud.	00	1C	Yes	Yes	Yes	From Display port, read/write Network port Baud Rate code. 0: 2400 Baud. 1: 4800 Baud. 2: 9600 Baud. 3: 19200 Baud. 4: 38400 Baud. 5: 1200 Baud.	2	r/w	Yes	Yes	Yes	Yes
24	40047	40046	Volts	PT1	Primary Voltage	00	2E	Yes	Yes	Yes	Range 174 to 500000	400	r/w	No	Yes	No	No
25	40049	40048	Volts	PT2	Secondary Voltage	00	30	Yes	Yes	Yes	Range 174 to 480	400	r/w	Yes	Yes	No	No
26	40051	40050	Amps	CT1	Primary Current	00	32	Yes	Yes	Yes	Range: 1 to 9999A	5	r/w	Yes	Yes	No	No
27	40053	40052	Amps	CT2	Secondary Current	00	34	Yes	Yes	Yes	Range 1 or 5	5	r/w	Yes	Yes	No	No
29	40057	40056	Numerical		Current Direction correction	00	38	Yes	Yes	Yes	0 = A Frd, B Frd, C Frd 1 = A Rev, B Frd, C Frd 2 = A Frd, B Rev, C Frd 3 = A Rev, B Rev, C Frd 4 = A Frd, B Frd, C Rev 5 = A Rev, B Frd, C Rev 6 = A Frd, B Rev, C Rev 7 = A Rev, B Rev, C Rev	0	r/w	Yes	Yes	No	No
30	40059	40058	Seconds		Automatic Scroll Time	00	ЗА	Yes	Yes	Yes	Range: 0-255 0 means inactive	0	r/w	No	Yes	No	No
31	40061	40060	Minutes		Backlit Time	00	3C	Yes	Yes	Yes	Range 0-120 0 means backlit always on	0	r/w	No	Yes	No	No
44	40087	40086	Pulse 1 Energy Type	Relay 1 Energy Index	Write - Write Modbus input parameter for pulse relay 1.	00	56	Yes	Yes	Yes	1: import active energy 2: total active energy4: export active energy, default5: import reactive energy6: total reactive energy8: export reactive energy	1	r/w	No	Yes	No	No